Kalaar.

Race: Mul.

Age: 28 years old.

Recommended classes: Gladiator, Fighter.

Alignment: Neutral.

Description: Facing Kalaar's gaze on a first meeting is a real challenge. He gives off a chill that has made more than one man look down or turn away. To top it all off, his muscular body, like his face, is covered in scars and burns, testaments to his hellish past.

Kalaar prefers to wear as little clothing as possible, often just enough to preserve his modesty. This habit stems more from the lack of clothing during his childhood, and from the need to not be hindered in his movements during a fight, than from any shamelessness or desire to show off.

Personality traits:

- Sarcastic,
- Cynical,
- Impassive.

Native psionic talent: Precognition.

Roleplaying tip: Kalaar is very hard on himself and allows himself no weakness. It is only through this approach that he was able to survive a childhood as difficult as his, and he does not understand the empathy others can feel, considering them stupid or suicidal.

He couldn't care less about what others do day to day, as long as they don't put his life in danger.

By nature reserved, he tends to speak only when a discussion drags on too long, and only to cut it short, because endless debates irritate him deeply. Kalaar is direct, with a blunt manner of speaking that is sometimes hurtful and words that are often cruel

and cynical. When he has no opinion on a subject, he generally sides with Ozak, whom he considers a great sage, and when the situation calls for splitting into groups, he will pair up with Dhalim, whom he would protect at the risk of his own life.

Primary objective: Freeing as many slaves as possible is Kalaar's highest priority. To him, race, sex, or age are not criteria to be taken into account, and he fully intends to make his point of view heard by the Unwanteds. Kalaar needs action. All the research and precautions taken so far are far too slow for his taste, though he fully understands how crucial discretion is to protecting the group. The Unwanteds are his whole life and also the only emotional bond he has allowed himself to have. Since Alek's death, he has paid particular attention to Dhalim, who represents his salvation, both spiritual and psychological.

Secondary objective: When he ended Magra's life, Kalaar felt a strange emotion he had never experienced during his arena fights. A disturbing sense of freedom, of serenity, *a relief*. Since then, Kalaar has been thinking about feeling that sweet sensation again and fully intends to test it as soon as he gets the chance: maybe freeing slaves would not be enough after all. What's the point if the slavers are still out there, committing their crimes again and again?

Kalaar is thinking of a way to make his new ideas fit with those of the Unwanteds, while respecting the ethics set by the group.



Kalaar before the Unwanteds.

Kalaar is a victim, condemned long before his birth to a life of suffering and blood. He is the product of a diabolical scheme orchestrated by unscrupulous, heartless beings whose inhumanity has reached its peak.

The planning of Kalaar's birth answered, first and foremost, a commercial demand, like many others before and after him.

Because Kalaar comes from the *Harem of Midlard*.

Raised by the ***Deadweight Loss***, Kalaar is a mul who, like many of his kind, has never laid eyes on his parents. He knows he has no chance of ever running into them, identifying them, or being identified by them, because no registry, no trace mentions them, and no memory holds onto them.

*(Note: **The Harem of Midlard** will be explored in more detail in an upcoming adventure)*

His childhood boils down to a nonstop routine of training and of fighting for his survival, his food, and his water. The few friends he made ended up betraying him to save themselves, died, or were sold off like merchandise.

Some would say that is the daily life of everyone on Athas, but when children have to fight each other within their own community, can we still speak of survival, or of a sadist's cruel game?

Kalaar is nonetheless one of those who survived. An extraordinary performance? Coincidence or luck? Perhaps a happy mix of these factors… and a bit of psionic help, because Kalaar developed very early on a jealously guarded secret: his talent for precognition.

As an adult, Kalaar was sold to the ***Werrik's stalkers*** and eventually passed on to a stable in Tyr, where he made a name for himself in its arenas. It was only when the stable went bankrupt that Alek was able to pull him out of that hell, paying a veritable fortune.

Upon his arrival at House Red, and for the first time in his life, he was able to lower his guard…

Since that day, Kalaar has considered Alek a savior, a benefactor to all of Athas, and like so many others in the merchant house, he would not leave this paradise for anything in the world.

Kalaar today.

The last few years at House Red have begun to plant something new in Kalaar's heart. For the first time in his life, the slave has dared to dream. To dream of a gentler future, of the hope of believing in good people. Magra, damn him, nearly shattered that budding hope but, fortunately for Kalaar's sanity, Dhalim survived. During the time Alek's son was convalescing, and believing he would die, Kalaar seriously considered ending it all. He was ready to leave a world he had no use for.

Today, the Unwanteds are a true means of survival for him. He clings to this concept, this idea put in place by Alek himself, and will do everything in his power to reach the goals the group has set. Failure is not an option.

He sees in Dhalim a symbol that must be carried and protected. He sees in this group a new beginning that others could share.

